St Joseph's Long Term PE Plan 2022-2023

PE	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
EYFS	Able to manipulate	Moving with	Focusing on adjusting	Showing good	Demonstrating	Manipulating paper
	resources such as	confidence in a range	speed, direction and	control, coordination	strength, balance and	and pens when
	small world toys,	of ways developing	position.	and agility in large	coordination when	writing and drawing.
	simple puzzles pieces,	core strength,	Focusing on using	and small movements,	playing; Moving	Graphics are legible
	page turning with	balance, coordination	precision to control	safely negotiating	energetically, such as	showing good control
	growing control.	and able to negotiate	and manipulate	space.	running, jumping,	and coordination.
		space.	resources and small	Is proficient in	dancing, hopping,	
			equipment such as	handling equipment	skipping and	
			puzzles, books, small	and tools, (including	climbing.	
			world, construction,	cutlery) effectively.		
			craft tools and	Developing some		
			cutlery.	accuracy in mark		
				making activities		
				such as drawing and		
				writing. Beginning to		
				use a secure hold to		
				write comfortably		
	_	2 1:		and effectively.	- C 11	
Year l	Target	Coordination	Gym	Dance	Infant agility	Tri Golf
	Cricket	Tennis	Football	Invasion games	Yoga	Rounders
Year 2	Tag Rugby (1)	Tennis (1)	Cricket	Rounders	Tag Rugby (2)	Gymnastics
	Dance	Yoga	Tri Golf	Infant Agility	Tennis (2)	Infant Agility
Year 3 and 4	Cricket	OAA	Football	Tag Rugby	Netball	Rounders
	Multi Skills	Dance	Gymnastics	Yoga	Tennis	Athletics
Year 5	Rounders	Football	Badminton	Hockey	OAA	Cricket
	Basketball	Dance	Gymnastics	Netball	Multi Skills	Athletics
Year 6	Cricket	Football	Swimming	Gymnastics	OAA	Athletics
	Circuit training	Netball	Dance	Tag Rugby	Tennis	Rounders

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NOTE: Gymnastics, Dance, Striking and Fielding, Net wall game, Invasion Game, Athletics

An invasion game is the term used for any game where the aim is to attack an opponent's territory and score a goal or point.

Striking and fielding games are games where players score points by striking an object and running to a designated playing area whilst the fielding skills are to recuperate the object.

Net Wall Games are activities in which players send an object towards a court or target that an opponent is defending.